ARTILLERY, AD AND CIS FACULTY



DEFENSE TECHNOLOGY FORUM 2022

## AGENDA

## European Common Technical Semester for Defence and Security (EuCTS\_DS) 26-27 September 2022

and

## DEFENSE TECHNOLOGY FORUM 2022 SHUMEN 28-30 September 2022

European Common Technical Semester for Defence and Security (EuCTS_DS)
26-27 September 2022

26 September 2022 Transnational Project Meeting (EuCTS_DS)		
European Common Technical Semester for Defence and Security (EuCTS_DS) Project № 2020-1-RO01-KA203-080375 <b>Transnational Project Meeting III</b>	09:00 - 17:00	
27 September 2022 Multiplier Event (EuCTS_DS)		
European Common Technical Semester for Defence and Security (EuCTS_DS) Project № 2020-1-RO01-KA203-080375 Multiplier Event – European Forum of Defence and Security Technical Systems 2022	09:00 - 17:00	
DEFENSE TECHNOLOGY FORUM 2022 – SHUMEN 28-30 September 2022		
28 September 2022 DTF 2022 - Shumen		
Registration	09:00 - 10:00	
Opening Ceremony	10:00 - 10:30	
Plenary Session 1	10:30 - 11:15	
Coffee Break	11:15 - 11:30	
Plenary Session 2	11:30 - 12:15	
Plenary Session 3	12:15 - 13:00	
Lunch Break	13:00 - 14:30	

Plenary Session 4	14:30 - 15:15	
Coffee Break	15:15 - 15:30	
Security and Defense Products Presentation	15:30 - 17:00	
Official Dinner	19:00	
29 September 2022 DTF 2022 - Shumen		
Transportation to the Firing Field	09:00 - 10:00	
Field Artillery Shooting Demonstration	10:00 - 12:30	
Transportation from the Firing Field	12:30 - 13:30	
Lunch Break	13:30 - 14:30	
International Scientific Conference – Workgroup Sessions: • Defense and Security • Weapons, Technologies, Logistics • Communication and Computer Technologies • Cybersecurity • Geodesy • Social studies	14:30 - 17:30	
30 September 2022 DTF 2022 - Shumen		
International Scientific Conference – Workgroup Sessions: • Defense and Security • Weapons, Technologies, Logistics • Communication and Computer Technologies • Cybersecurity • Geodesy • Social studies	09:00 - 13:30	
Lunch Break	13:30 - 14:30	
Closing Ceremony	14:30 - 15:00	
Departure of Participants	15.00 - 17.00	